Amendments To The Specification:

Please replace the paragraph beginning at page 7, line 28, with the following amended paragraph.

For example, FIG. 7 depicts an alternative embodiment of the bonus game based on a MONOPOLY Monopoly™ theme. At the commencement of the bonus game, each reel includes a continuous graphical element 70 formed by a plurality of spaces generally representative of a MONOPOLY Monopoly board. The plurality of spaces on a reel may include such traditional spaces as color-coded properties, railroads, utilities, Community Chest, Chance, etc., as well as non-traditional spaces suited to the token 72 moving on that reel. In addition to the continuous graphical element 70, tokens 72 initially occupy the bottom of the respective reels 30-34. The bonus game may be interactive and, for example, prompt the player to select which token the player believes will win the token race. Alternatively, the bonus game may merely depict the token race without player interaction. The token race begins after the player makes any necessary selections.

Please replace the paragraph beginning at page 8, line 7, with the following amended paragraph.

Referring to FIG. 8, during the token race each token 72 moves along the continuous graphical element 70 (e.g., MONOPOLY Monopoly board path), between adjacent ones of the discrete MONOPOLY Monopoly board spaces, as the associated reel is rotated. For each space moved by a token 72 on its reel, the bonus for that reel is incremented by a predetermined amount such as five credits. Bonus meters 74 are shown above the respective reels 30-34. Each

token 72 moves until it reaches a "stopper" space on its reel. A "stopper" space on a reel may, for example, be a traditional adverse space such as Luxury Tax or Income Tax or a non-traditional adverse space suited to the token on that reel. In FIG. 8, for example, the car token 72a on reel 30 stops at a "stop sign" space; the dog token 72b on reel 31 stops at a "fire hydrant" space; the horse token 72d on reel 33 stops at a "gate" space; and the boot token 72e on reel 34 stops at a Luxury Tax space. Because the hat token 72c on reel 32 has not yet reached a "stopper" space, the hat token 72c will win the token race.